CURRICULUM VITAE



Angèle DUMESNY

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EXPERIENCE:

With CIVIC CITY // 10 milliards d'humains

2023 {Intern}

{Paris, 75011, France}

I was able to work in these associations (co-founded by Ruedi BAUR) during my second-year DNMADE internship. It was a highly professional and interesting experience that reinforced my desire to become a professional graphic designer.

With Camille COURLIVANT

2023

{La Rochelle, 17000, France}

{Intern}

Working with this multi-faceted freelance designer (Social, Product & Service Design) has opened my eyes to this status and to the scale and impact of our professions.

Freelance 2022 / Now

Every year since 2022 I've been asked by CAMP4 Vercors to create their event communications. I was also able to renew the identity and develop the website of the organization named ANS (Neuropsychology School Association).

LANGUAGE

French (Native) English (B2/C1)

EDUCATION:

Master 1 degree course in design and Digital creation

2024/2026 {Student}

{Estienne ESAIG, 18 boulevard Auguste-Blanqui 75013 Paris, France}

2021 /2024

and strategies of communication

{ELMAD Auguste Renoir, Paris 75018, France}

Bachelor's degree in graphic design

{Student}

There, I learned graphic principles (hierarchy, composition, typography), printing processes (risography, screen printing, etc.) and software. Over the course of these three years, I was able to develop my own unique visual language as well as my ability to adapt when faced with a request. Finally, I was able to initiate a work of research on a subject that I personally wanted to explore further: The use of free software in the practice of graphic designers.

SOFTWARE GOOD COMMAND:

Adobe InDesign Adobe Photoshop Adobe Illustrator Adobe After Effects Glyphs

Figma

«Piscine»

Summer

A.k.a. school 42 integration process

2021

{42, Campus de Paris, 75017, France}

{Student}

An innovative IT school based on the concepts of autonomy and peer-to-peer learning. Accepted. It was my introduction to programmation, a field that still resonnnate with me.

IN LEARNING:

Blender Scribus Paged.js Touch designer

Unreal Engine Html/Css/Javascript

1st year of medical school

{SORBONNE University, Paris 75013, France}

{Student}

2020

Scientific Baccalaureate

biology option / With honors

2020 {Student}

{High school Condorcet, Montreuil 93100, France}

CONTEST:

4e Edition of the International Graphic Design Biennial

Student competition

{Competitor}

2023

{Le Signe, Chaumont 52000, France}

INTEREST Photography Artistic experimentation Viewing art exhibition

Selected and exhibited with the project: 'Work In Progress...' answering the question: 'Who are You?' I was able to install my work in situ with the scenographer Bruno Souêtre. I also took part in Guillaume Roux's workshop, which introduced me to game design.